



SACHA GENEVIÈVE

FX ARTIST · HOUDINI SPECIALIST

Pyro · Particles · Destruction

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Mérignac, France · Willing to relocate: FR / EU / Worldwide · Available 2026

PROFILE

Houdini FX Artist with 6+ years of production experience (Jellyfish Pictures, Mikros, Pixomondo) and **active teaching role** across 4 French higher education schools in parallel (Ynov, E-artSup, ECV, ESMA). Specializing in pyro, particles and destruction. Also proficient in CFX (cloth, groom). Ongoing R&D on modern Houdini pipelines (Solaris, USD, Karma XPU).

STUDIO EXPERIENCE

2023	Pixomondo	<i>FX Artist</i>	Damsel (Netflix) · Gran Turismo (Sony)
2022	Mikros Animation	<i>FX Artist</i>	Tiger's Apprentice · Paw Patrol: The Mighty Movie
2022	Jellyfish Pictures	<i>FX Artist</i>	Stranger Things S4 (Netflix) · The Nevers S2 (HBO)
2019–2021	Black Cog — Bordeaux	<i>VFX Artist</i>	Commercials and broadcast productions
2018–2019	Black Cog — Bordeaux	<i>VFX Intern</i>	Studio pipeline training

TEACHING EXPERIENCE

01/2021 → present	Ynov Bordeaux	<i>B3 / M1 / M2</i>	~40 students/year	Houdini FX lectures — fundamentals & advanced
01/2021 → present	E-artSup	<i>B3 / M1</i>	~40 students/year	Houdini FX lectures
09/2024 → present	ECV Bordeaux	<i>B3 / M1 / M2</i>	~50 students/year	Houdini FX lectures — fundamentals & advanced
09/2025 → present	ESMA	<i>B3</i>	~50 students/year	Houdini FX lectures
01/2023 → 05/2025	Brassart	<i>B3 / M1</i>	~40 students/year	Houdini FX lectures (contract ended)

→ **600+ students trained** in Houdini since 2021 · **4 schools concurrently** · >300h/year workload

R & D / TECH WATCH

Solaris · USD · Karma XPU — active upskilling on modern Houdini pipelines.

Universal lookdev / lighting / render workflow (USD), production-ready GPU rendering (Karma XPU), legacy pipeline transition → Solaris, cross-DCC interoperability.

SKILLS

SOFT Houdini (expert) · Maya · Nuke · Arnold

FX Pyro · Particles · Destruction · Fire · Fluids

CFX Cloth (Vellum) · Groom

PIPELINE USD · Solaris · Karma XPU

LANGUAGES French (native) · English B2

MOBILITY France · Europe · Worldwide

EDUCATION

2017–2019 **E-artSup Bordeaux** *Bachelor's degree — Special Effects / VFX*

2014 **ESMI** *3D Training*

2011–2013 **E-artSup Paris — Grande École** *Digital design fundamentals*

2010 **French Scientific Baccalauréat**